

Population ecology modelling with R

A Comparison of Object Oriented Approaches

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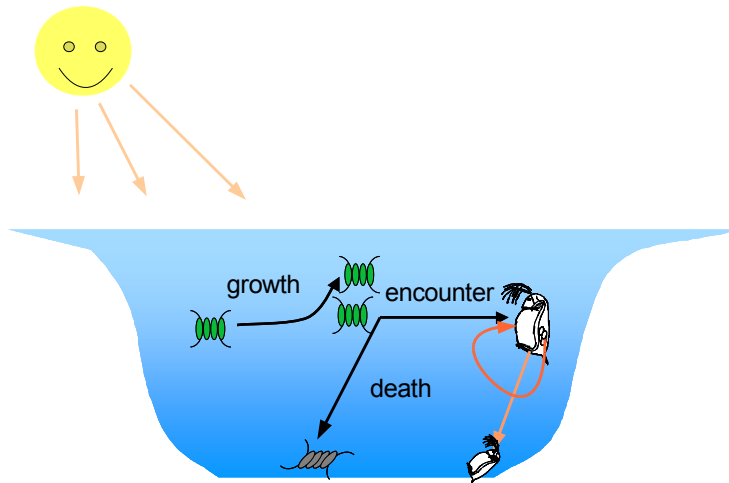
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Second use-R Conference Vienna, 2006



A Basic Lake Model



Outline

Motivation

- The power of R and its problems
- A typical workflow
- Basic idea

Approach

- OOP in R
- Ecological models as state machine
- What's typical in Ecological Models
- The proposed simObj specification

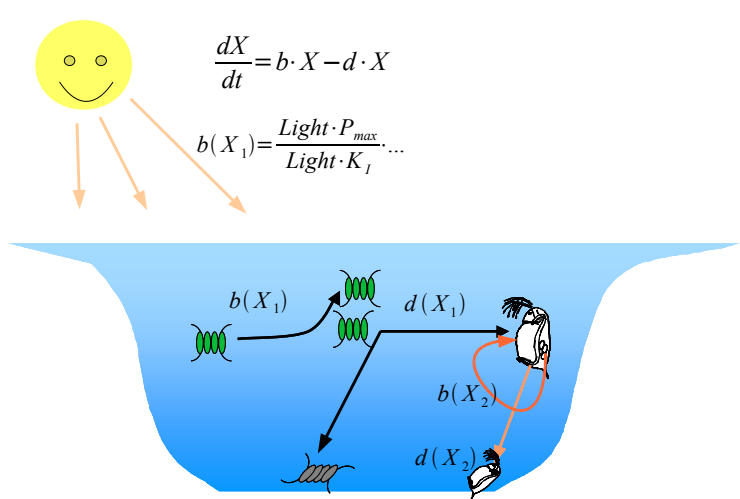
Implementation

- A simple example
- A slightly more complex example
- Problems with scoping rules
- Handling nested functions
- Benchmark
- A practical problem

Conclusions

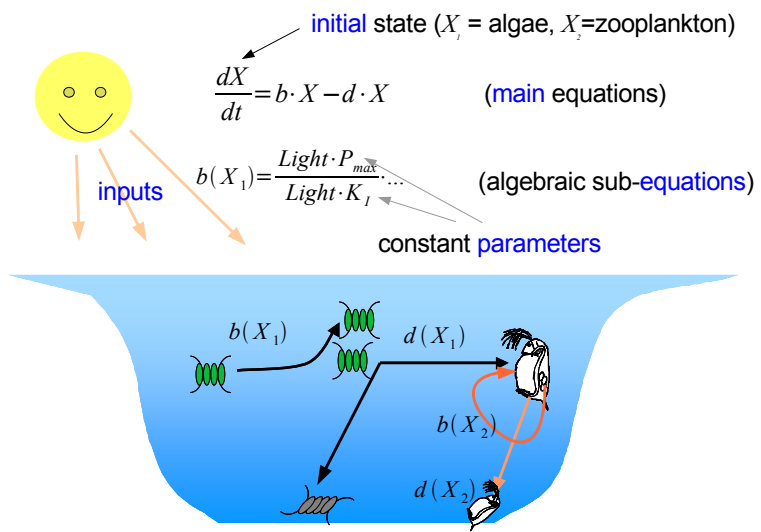


A Basic Lake Model



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A great tool:

- ▶ Well suited to implement all types of models:
 - ▶ ODE (Lotka-Volterra ... "complete Lakes")
 - ▶ Individual-based
 - ▶ Grid-Based, ...

Problems:

- ▶ Different types of models
- ▶ Different people, programming skills,
- ▶ Few time for science – no time for documentation.
- ▶ Incompatible spaghetti-code.

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- ▶ Few time for science – no time for documentation.
- ▶ Incompatible spaghetti-code.

- ▶ Hack complete program to change only one parameter?
- ▶ Better write new code than re-use existing?

Common tasks:

- ▶ Compare the same model with different data,
- ▶ Compare two different models with same data.

Typical application scenario:

- ▶ Load the model,
- ▶ Run the model,
- ▶ Create scenarios,
- ▶ Compare scenarios.

Requirements:

- ▶ Ease of application,
- ▶ Meaningful defaults,
- ▶ Storage of results and settings.



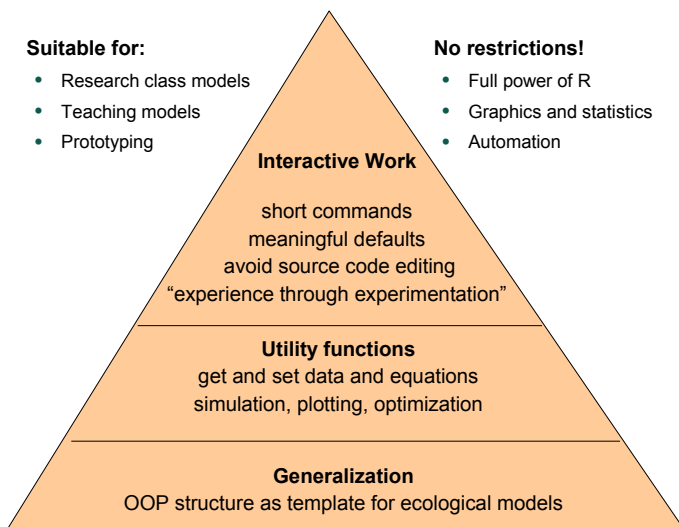
Provide a standard architecture and utility functions and propagate a common style.

Suitable for:

- Research class models
- Teaching models
- Prototyping

No restrictions!

- Full power of R
- Graphics and statistics
- Automation



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OOP template and package – simplify and unify ecological modelling with R

- ▶ Which OOP approaches are available?
- ▶ What is typical in ecological modelling?
- ▶ Provide an R Package with one selected OOP paradigm.



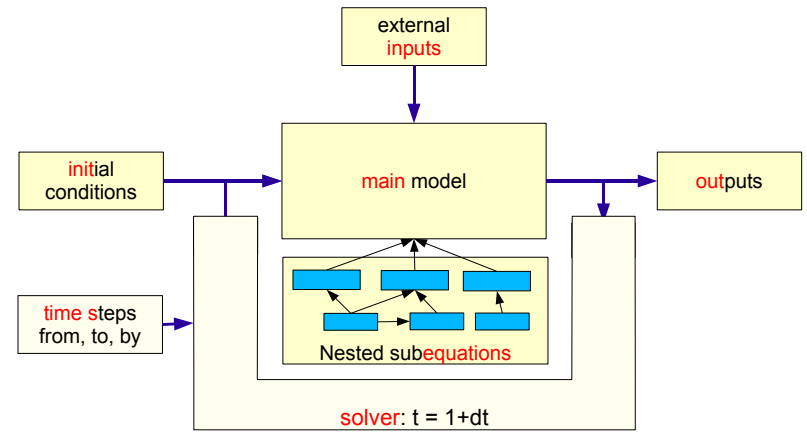
Several OOP systems in R:

- S3 : original class system of R,
- S4 : **the new standard OOP** system (Chambers, 1998); ensures method consistency,
- R.oo : a contributed OOP system (Bengtsson, 2003) based on S3: method consistency, references, documentation facility,
- proto : class-less (prototype-based) OOP (Kates & Petzoldt, 2005): intentionally **lightweight**, delegation (prototype form of inheritance), references.

Questions:

- ▶ Is there a **best OOP** system for ecological modelling?
- ▶ Does OOP **kill performance**?
- ▶ Does end user code depend on the OOP selected?

- ▶ Tight relationship between methods (equations) and data
- ▶ Different types of data:
 - ▶ **parameters** (constants),
 - ▶ **state variables**,
 - ▶ **input values**,
 - ▶ **time steps**
- ▶ Different types of functional information
 - ▶ The **main** model
 - ▶ a set of (possibly nested) **sub-models** (sub-equations)
 - ▶ solvers, integrators, visualization (common within one model class)



simecol-package

S4 class: simObj	
main:	function
equations:	list of functions
parms:	data
times:	data
init:	data
inputs:	data
solver:	character
out:	data

- Generics:
 - **sim**, **plot**, **print**
 - **get/set** -functions
- Solvers
 - **lsoda**-wrapper, **rk4**
 - **iteration**
 - ...
- Utility functions
 - **approxTime**
 - **neighbours**

Implementation: S4 version

of the Lotka-Volterra model

```
lv <- new("OdeModel",
  main = function (time, init, parms)
    x <- init
    with(as.list(parms), {
      dx1 <- b * x[1] - e * x[1] * x[2]
      dx2 <- - d * x[2] + e * x[1] * x[2]
      list(c(dx1, dx2))
    })
  ,
  ##      birth encounter death
  parms = c(b=0.2, e=0.2, d=0.2),
  times = seq(0, 100, 1),
  init  = c(pre=0.5, predator=1)
)
```

S3, S4, R.oo, proto: The **model** objects are quite similar.



A slightly more complex example ...

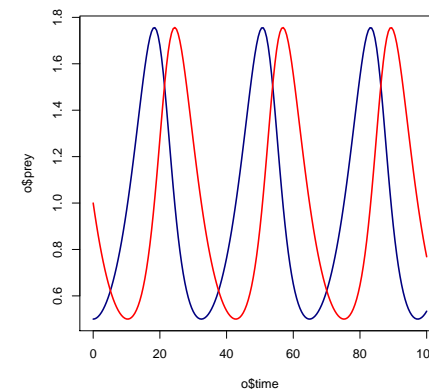
... with sub-equations:

```
model <- list(
  main = function (equations, x)
    {
      dx1 <- f2(x[1], 0.1, 10)
    },
  equations = list(
    f1 = function(x, K) K - x,
    f2 = function(x, r, K) r * x * f1(x, K)
  ),
  times = seq(0, 10, 0.1),
  init  = c(x=0.5)
)
```



A short example

```
> library(simecol)
> data(lv)
> parms(lv)
  k1 k2 k3
0.2 0.2 0.2
```



```
> lv <- sim(lv) # pass-back modification
> plot(lv)
> o <- out(lv)
```

```
> plot(o$time, o$prey, col="navy", lwd=2, type="l")
> lines(o$time, o$predator, col="red", lwd=2)
```



More complex models:

Problems with scoping rules

- ▶ Lexical scoping in R
- ▶ Sub-equations assembled in a common structure (a list)
- ▶ How can these functions see each other ?
- ▶ Two possible approaches:
 - A) pass the whole object (or parts of it) down to the called function,
 - B) provide all necessary functions and data within a local environment.



A) Object Passing

```
eqA <- list(
  f1 = function(eq, x, K) K - x,
  f2 = function(eq, x, r, K) r * x * eq$f1(eq, x, K)
)
solverA <- function(eq) {
  eq$f1(eq, 3, 4) + eq$f2(eq, 1, 2, 3)
}
solverA(eqA)
```

Benchmarks ... are more or less subjective

A) Object Passing

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Benchmarks ... are more or less subjective

... and here is one:

Model	Size	nested	S3	S4	R.oo	proto	simecol	
Lotka-Volterra	small	no	3.5	3.6	3.6	3.9	3.7	(a)
Extended Lotka-Volterra	small	yes	4.8	4.8	4.9	5.1	4.8	(b)
DEB (bioenergetic Daphnia model)	medium	yes	2.8	2.8	2.9	3.0	2.7	(c)

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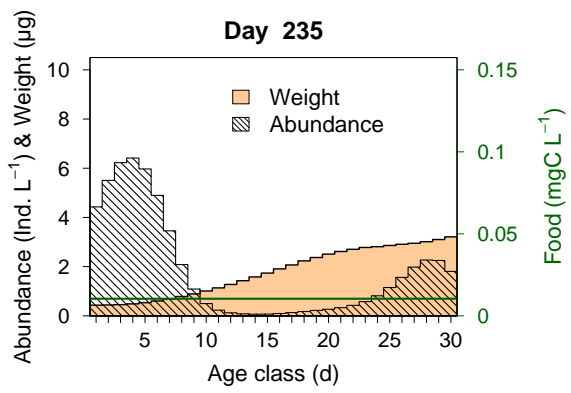
Performance:
of OOPs quite equal (with ecological models !)



A practical application

Demographically structured population dynamics model of *Daphnia*

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This model consists of two parts:
individual level: bioenergetic approach (differential equations)
population level: discrete age-structure (cohort-based)
 details, see Rinke & Vijverberg (2005)



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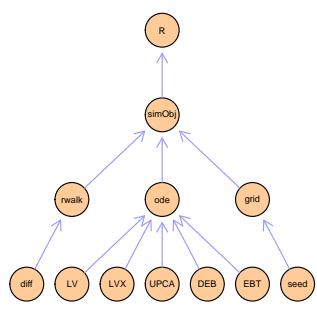
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- Reason:**
- ▶ OOP used only to structure models.
 - ▶ Excessive use of OOP features not necessary.
 - ▶ Time consuming parts: variable assignments and numerics.



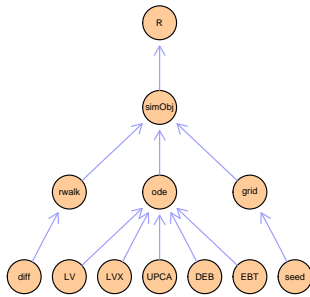
Conclusion: Use R – and OOP

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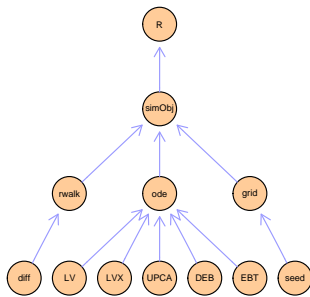


- ▶ It's more important to **use OOP at all** than *the right* OOP.



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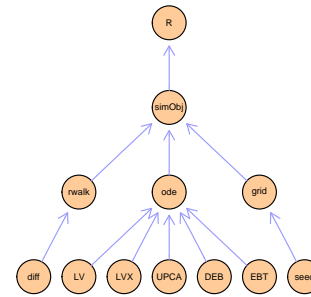


- ▶ It's more important to **use OOP at all** than *the right* OOP.
- ▶ OOP helps to **structure** ecological models. R provides all mechanisms necessary.
- ▶ The proposed OOP structure works – without and **with** sim ecol.



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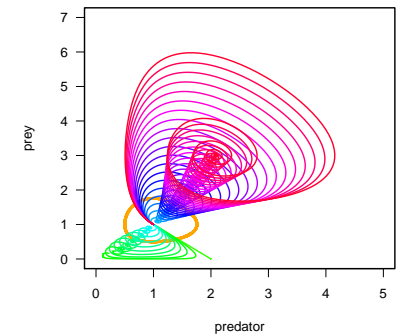
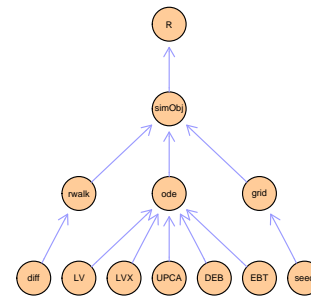


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Cellular Automata
putInEnv

Bengtsson, H., 2003: The R.oo package – object-oriented programming with references using standard R code. *In*: K. Hornik, F. Leisch, & A. Zeileis (eds.), Proceedings of the 3rd International Workshop on Distributed Statistical Computing, Vienna, Austria, <http://www.maths.lth.se/help/R/R.oo/>.

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Rinke, K. & J. Vijverberg, 2005: A model approach to evaluate the effect of temperature and food concentration on individual life-history and population dynamics of *Daphnia*. Ecological Modelling 186: 326–344.

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Pass the equation object down where it is needed.

```
sim <- function(obj) {
  x <- matrix(NA, length(obj$times), length(obj$init))
  x[1,] <- obj$init;
  dt <- diff(obj$times)
  for (i in 2:length(obj$times)) {
    x[i,] <- x[i-1,] + obj$main(obj$equations, x[i-1,]) * dt[i-1]
  }
  obj$out <- x
  obj
}

model <- list(
  main = function(equations, x)
  {
    dx1 <- equations$eq1(equations, x[1], 0.1, 10)
  },
  equations = list(
    eq1 = function(this, x, r, K) r * x * this$f(x, K),
    f = function(x, K) (K - x)),
  times = seq(0, 10, 0.1),
  init = c(x=0.5)
)

model <- sim(model)
plot(model$times, model$out[,1], type="l")
```

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Additional slides for discussion.

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Object Passing
Cellular Automata
putInEnv

Stochastic cellular automaton



```
source("http://www.simecol.de/data/ca.R")
times(CA) <- c(to=80)
sim(CA, animate=TRUE, col=mycolors(20), axes=F)
```

```
putInEnv <- function(eq, e) {  
  ## clone, very important to avoid "interferences"!!!  
  eq <- as.list(unlist(eq))  
  lapply(eq, "environment<-", e)  
  nn <- names(eq)  
  for (i in 1:length(eq)) {  
    assign(nn[i], eq[[i]], envir = e)  
  }  
  eq  
}  
  
eqB <- list(  
  f1 = function(x, y) x + y,  
  f2 = function(a, x, y) a * f1(x, y)  
)  
solverB <- function(eq) {  
  eq <- putInEnv(eq, environment())  
  f1(3,4) + f2(1,2,3)  
}
```